



Crystalfontz America, Inc.
15611 East Washington Road
Valleyford, WA 99036

Phone: (509) 291-3514
Fax: (509) 291-3345

<http://www.crystalfontz.com>
email: sales@crystalfontz.com

Crystalfontz America, Inc.

CUSTOMER		
MODEL	CFAH1602B-TMC-JP	
APPROVAL	BY:	DATA:

SALES BY	APPROVED BY	CHECKED BY	PREPARED BY

Crystalfontz America, Inc.

15611 East Washington Road
Valleyford, WA 99036-9747

Phone: (509) 291-3514

Fax: (509) 291-3345

e-mail: sales@crystalfontz.com

<http://www.crystalfontz.com>



Contents

1. Module Classification Information
2. Precautions in use of LCD Modules
3. General Specification
4. Absolute Maximum Ratings
5. Electrical Characteristics
6. Optical Characteristics
7. Interface Pin Function
8. Counter drawing
9. Backlight Information
10. Function Description
11. Character Generator ROM Pattern
12. Instruction Table
13. Timing Characteristics
14. Initializing of LCM
15. Quality Assurance
16. Reliability



1. Module Classification Information

CFA H 1602 B—TMC— JP
① ② ③ ④ ⑤ ⑥ ⑦ ⑧

①	Brand: CRYSTALFONTZ AMERICA, INCORPORATED	
②	Display Type: H →Character Type, G→Graphic Type	
③	Display's logical dimensions: 16 columns by 02 lines	
④	Model serials no.	
⑤	Backlight Type:	N→Without backlight B→EL, Blue green D→EL, Green W→EL, White F→CCFL, White T→LED, White Y→LED, Yellow Green A→LED, Amber R→LED, Red O→LED, Orange G→LED, Green
⑥	LCD Mode:	B→TN Positive, Gray N→TN Negative, G→STN Positive, Gray Y→STN Positive, Yellow Green M→STN Negative, Blue F→FSTN Positive T→FSTN Negative
⑦	LCD Polarizer Type, Temperature range, Viewing direction:	A→Reflective, N.T, 6:00 D→Reflective, N.T, 12:00 G→Reflective, W. T, 6:00 J→Reflective, W. T, 12:00 B→Transflective, N.T,6:00 E→Transflective, N.T,12:00 H→Transflective, W.T,6:00 K→Transflective, W.T,12:00 C→Transmissive, N.T,6:00 F→Transmissive, N.T,12:00 I→Transmissive, W. T, 6:00 L→Transmissive, W.T,12:00
⑧	Special Code:	JP →English and Japanese standard font



2. Precautions in use of LCD Modules

- (1) Avoid applying excessive shocks to the module or making any alterations or modifications to it.
- (2) Don't make extra holes on the printed circuit board, modify its shape or change the components of LCD module.
- (3) Don't disassemble the LCM.
- (4) Don't operate it above the absolute maximum rating.
- (5) Don't drop, bend or twist LCM.
- (6) Soldering: only to the I/O terminals.
- (7) Storage: please storage in anti-static electricity container and clean environment.

3. General Specification

ITEM	STANDARD VALUE	UNIT
Number of Characters:	16 characters × 2 Lines	
Module dimension:	80.0 × 36.0 × 13.5(MAX)mm	mm
View area:	66.0 × 16.0mm	mm
Active area:	56.2 × 11.5mm	mm
Character size:	(L)2.95 × (W)5.55mm	mm
Character pitch:	(L)3.55 × (W)5.95mm	mm
LCD type:	STN, Negative ,transmissive, Blue	
Duty:	1/16	
View direction:	6 o'clock	
Backlight:	LED White	



4. Absolute Maximum Ratings

ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT
Operating Temperature	T _{OP}	0	—	+50	°C
Storage Temperature	T _{ST}	-10	—	+60	°C
Input Voltage	V _I	V _{SS}	—	V _{DD}	V
Supply Voltage For Logic	V _{DD} -V _{SS}	-0.3	—	7	V
Supply Voltage For LCD	V _{DD} -V ₀	-0.3	—	V _{DD} +0.3	V
Supply current FOR LED B/L	I _{LED}	—	—	25	mA

5. Electrical Characteristics

ITEM	SYMBOL	CONDITION	MIN.	TYP.	MAX.	UNIT
Supply Voltage For Logic	V _{DD} -V _{SS}	—	4.5	—	5.5	V
Supply Voltage For LCD	V _{DD} -V ₀	T _a =0°C	—	—	4.5	V
		T _a =25°C	—	4.2	—	V
		T _a =50°C	3.8	—	—	V
Input High Vol	V _{IH}	—	2.2	—	V _{DD}	V
Input Low Vol	V _{IL}	—	—	—	0.6	V
Output High Vol	V _{OH}	—	2.4	—	—	V
Output Low Vol.	V _{OL}	—	—	—	0.4	V
Supply Current	I _{DD}	V _{DD} =5V	—	1.2	—	mA

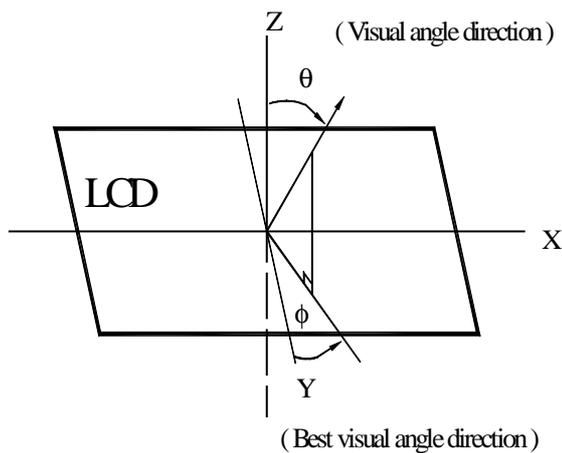


6. Optical Characteristics

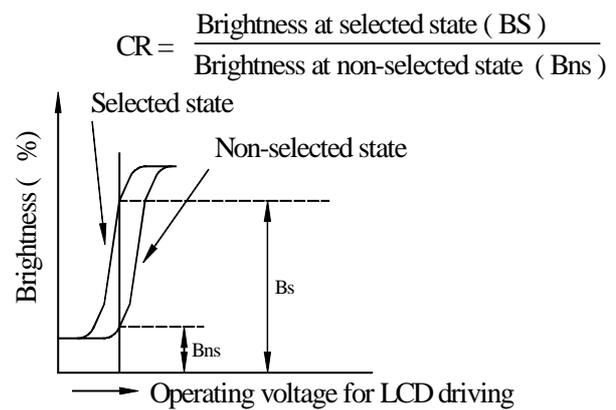
ITEM	SYMBOL	CONDITION	MIN.	TYP.	MAX.	UNIT
View Angle	(V) θ	$CR \geq 3$	10		105	deg
	(H) ϕ	$CR \geq 3$	-30		30	deg
Contrast Ratio	CR	—		5		—
Response Time	T rise	—		200	300	ms
	T fall	—		200	300	ms

6.1 Definitions

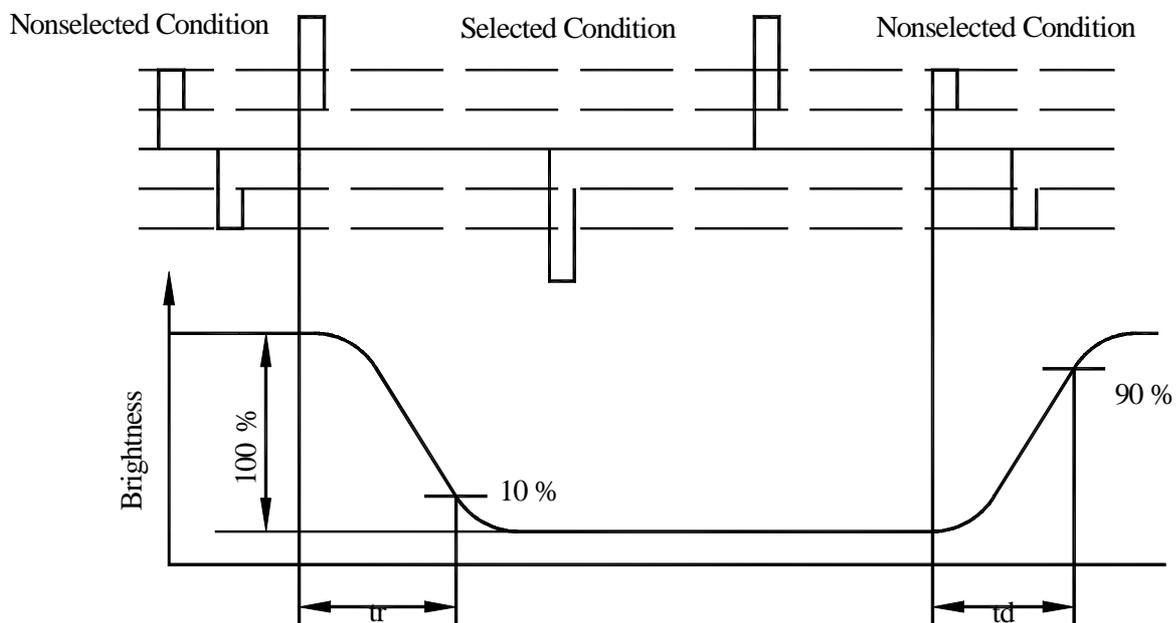
View Angles



Contrast Ratio



Response Time



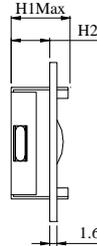
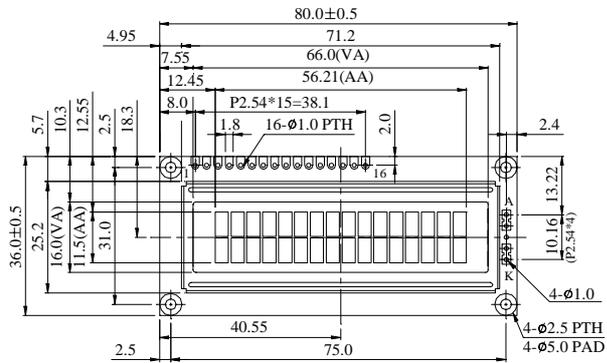


7. Interface Pin Function

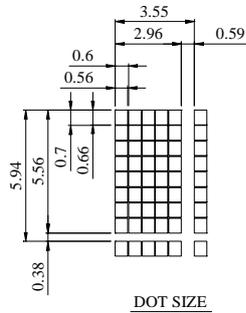
Pin No.	Symbol	Level	Description
1	V _{SS}	0V	Ground
2	V _{DD}	5.0V	Supply Voltage for logic
3	VO	(Variable)	Operating voltage for LCD
4	RS	H/L	H:DATA, L:Instruction code
5	R/W	H/L	H:Read(MPU→Module)L:Write(MPU→Module)
6	E	H,H→L	Chip enable signal
7	DB0	H/L	Data bit 0
8	DB1	H/L	Data bit 1
9	DB2	H/L	Data bit 2
10	DB3	H/L	Data bit 3
11	DB4	H/L	Data bit 4
12	DB5	H/L	Data bit 5
13	DB6	H/L	Data bit 6
14	DB7	H/L	Data bit 7
15	A	—	Power supply for LED backlight (+)
16	K	—	Power supply for LED backlight (-)



8.Counter drawing

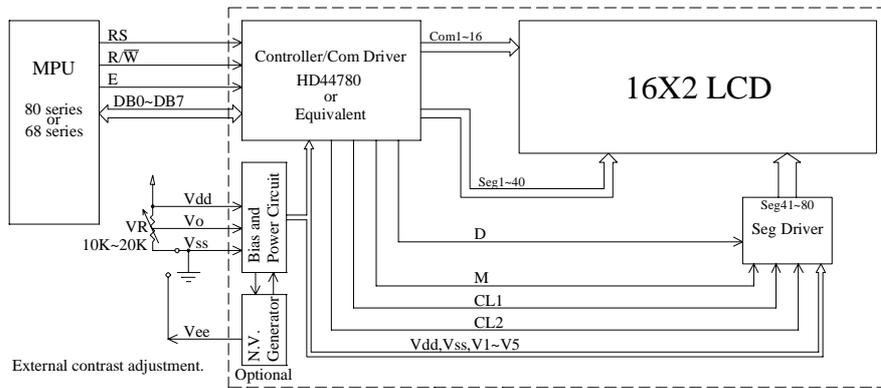


LED H/L B/L	High	
H1	13.2	
H2	8.6	



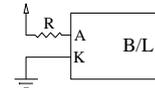
The non-specified tolerance of dimension is $\pm 0.3\text{mm}$.

PIN NO.	SYMBOL
1	Vss
2	Vdd
3	Vo
4	RS
5	R/W
6	E
7	DB0
8	DB1
9	DB2
10	DB3
11	DB4
12	DB5
13	DB6
14	DB7
15	A/Vee
16	K

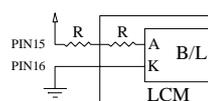


LED B/L Drive Method

1. Drive from A, K

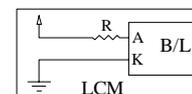


2. Drive from pin15, pin16



(Will never get Vee output from pin15)

3. Drive from Vdd, Vss



(Contrast performance may go down.)

Recommended Value
 $V_{LED} = 3.3\text{V}$, $I_{LED} = 25\text{mA}$

Character located	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
DDRAM address	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
DDRAM address	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F



9. Backlight Information

9.1 Specification

PARAMETER	SYMBOL	MIN	TYP	MAX	UNIT	TEST CONDITION
Supply Current	I _{LED}	—	25		mA	V=3.3V
Supply Voltage	V	—	3.3	3.6	V	
Reverse Voltage	V _R	—	—	8	V	
Luminous Intensity	I _V	20	—	—	CD/M ²	I _{LED} =25mA
Wave Length	λ _p				nm	I _{LED} =25mA
Life Time		—	100000	—	Hr.	V ≤ 3.6V
Color	White					



10. Function Description

The LCD display Module is built in a LSI controller, the controller has two 8-bit registers, an instruction register (IR) and a data register (DR).

The IR stores instruction codes, such as display clear and cursor shift, and address information for display data RAM (DDRAM) and character generator (CGRAM). The IR can only be written from the MPU. The DR temporarily stores data to be written or read from DDRAM or CGRAM. When address information is written into the IR, then data is stored into the DR from DDRAM or CGRAM. By the register selector (RS) signal, these two registers can be selected.

RS	R/W	Operation
0	0	IR write as an internal operation (display clear, etc.)
0	1	Read busy flag (DB7) and address counter (DB0 to DB7)
1	0	Write data to DDRAM or CGRAM (DR to DDRAM or CGRAM)
1	1	Read data from DDRAM or CGRAM (DDRAM or CGRAM to DR)

Busy Flag (BF)

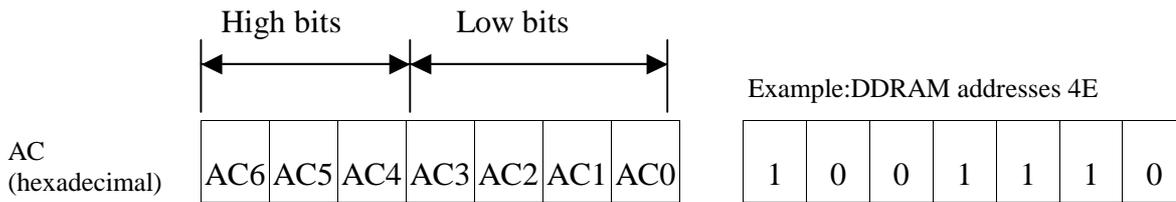
When the busy flag is 1, the controller LSI is in the internal operation mode, and the next instruction will not be accepted. When RS=0 and R/W=1, the busy flag is output to DB7. The next instruction must be written after ensuring that the busy flag is 0.

Address Counter (AC)

The address counter (AC) assigns addresses to both DDRAM and CGRAM

Display Data RAM (DDRAM)

This DDRAM is used to store the display data represented in 8-bit character codes. Its extended capacity is 80×8 bits or 80 characters. Below figure is the relationships between DDRAM addresses and positions on the liquid crystal display.



DDRAM Address

Display position DDRAM address

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F

2-Line by 16-Character Display

Character Generator ROM (CGROM)

The CGROM generate 5×8 dot or 5×10 dot character patterns from 8-bit character codes. See Table 2.

Character Generator RAM (CGRAM)

In CGRAM, the user can rewrite character by program. For 5×8 dots, eight character patterns can be written, and for 5×10 dots, four character patterns can be written.

Write into DDRAM the character code at the addresses shown as the left column of table 1. To show the character patterns stored in CGRAM.



Relationship between CGRAM Addresses, Character Codes (DDRAM) and Character Patterns (CGRAM Data)

Table 1.

For 5 * 8 dot character patterns

Character Codes (DDRAM data)	CGRAM Address		Character Patterns (CGRAM data)
7 6 5 4 3 2 1 0 High Low	5 4 3 2 1 0 High Low		7 6 5 4 3 2 1 0 High Low
0 0 0 0 * 0 0 0	0 0 0	0 0 0	* * * 0 0 0 0
		0 0 1	* * * 0 0 0 0
		0 1 0	* * * 0 0 0 0
		0 1 1	* * * 0 0 0 0
		1 0 0	* * * 0 0 0 0
		1 0 1	* * * 0 0 0 0
		1 1 0	* * * 0 0 0 0
		1 1 1	* * * 0 0 0 0
		0 0 0	* * * 0 0 0 0
		0 0 1	* * * 0 0 0 0
0 0 0 0 * 0 0 1	0 0 1	0 1 0	* * * 0 0 0 0
		0 1 1	* * * 0 0 0 0
		1 0 0	* * * 0 0 0 0
		1 0 1	* * * 0 0 0 0
		1 1 0	* * * 0 0 0 0
		1 1 1	* * * 0 0 0 0
		0 0 0	* * *
		0 0 1	* * *
0 0 0 0 * 1 1 1	1 1 1	1 0 0	* * *
		1 0 1	
		1 1 0	
		1 1 1	

Character pattern(1)
 Cursor pattern
 Character pattern(2)
 Cursor pattern

For 5 * 10 dot character patterns

Character Codes (DDRAM data)	CGRAM Address		Character Patterns (CGRAM data)
7 6 5 4 3 2 1 0 High Low	5 4 3 2 1 0 High Low		7 6 5 4 3 2 1 0 High Low
0 0 0 0 * 0 0 0	0 0	0 0 0 0	* * * 0 0 0 0 0
		0 0 0 1	* * * 0 0 0 0 0
		0 0 1 0	* * * 0 0 0 0 0
		0 0 1 1	* * * 0 0 0 0 0
		0 1 0 0	* * * 0 0 0 0 0
		0 1 0 1	* * * 0 0 0 0 0
		0 1 1 0	* * * 0 0 0 0 0
		0 1 1 1	* * * 0 0 0 0 0
		1 0 0 0	* * * 0 0 0 0 0
		1 0 0 1	* * * 0 0 0 0 0
		1 0 1 0	* * * 0 0 0 0 0
		1 1 1 1	* * * * * *

Character pattern
 Cursor pattern

■ : " High "



12. Instruction Table

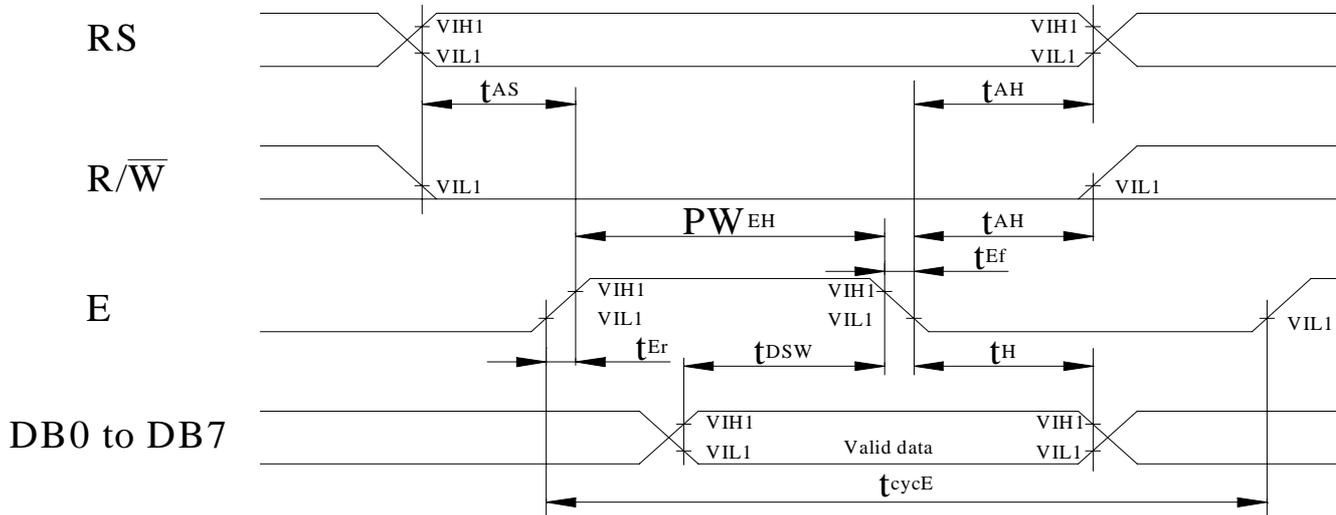
Instruction	Instruction Code										Description	Execution time (fosc=270Khz)	
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0			
Clear Display	0	0	0	0	0	0	0	0	0	0	1	Write "00H" to DDRAM and set DDRAM address to "00H" from AC	1.53ms
Return Home	0	0	0	0	0	0	0	0	0	1	—	Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.53ms
Entry Mode Set	0	0	0	0	0	0	0	0	1	I/D	SH	Assign cursor moving direction and enable the shift of entire display.	39 μ s
Display ON/OFF Control	0	0	0	0	0	0	0	1	D	C	B	Set display (D), cursor (C), and blinking of cursor (B) on/off control bit.	39 μ s
Cursor or Display Shift	0	0	0	0	0	0	1	S/C	R/L	—	—	Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data.	39 μ s
Function Set	0	0	0	0	0	1	DL	N	F	—	—	Set interface data length (DL:8-bit/4-bit), numbers of display line (N:2-line/1-line)and, display font type (F:5 \times 11 dots/5 \times 8 dots)	39 μ s
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0		Set CGRAM address in address counter.	39 μ s
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0		Set DDRAM address in address counter.	39 μ s
Read Busy Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0		Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0 μ s
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0		Write data into internal RAM (DDRAM/CGRAM).	43 μ s
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0		Read data from internal RAM (DDRAM/CGRAM).	43 μ s

* "—" : don't care



13. Timing Characteristics

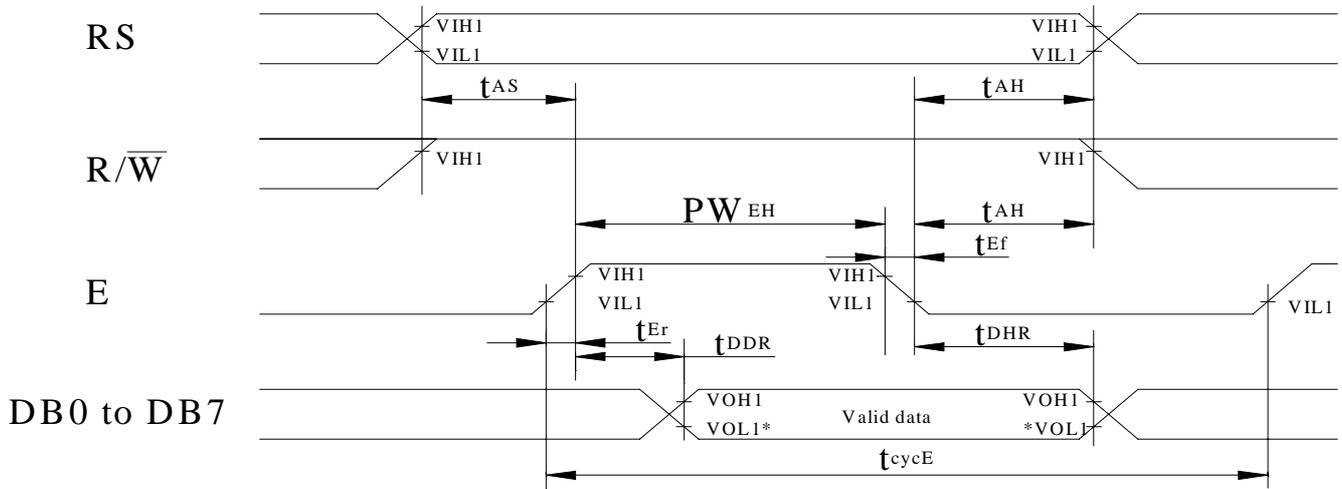
13.1 Write Operation



Item	Symbol	Min	Typ	Max	Unit
Enable cycle time	t_{cycE}	500	—	—	ns
Enable pulse width (high level)	PW_{EH}	230	—	—	ns
Enable rise/fall time	t_{Er}, t_{Ef}	—	—	20	ns
Address set-up time (RS, R/W to E)	t_{AS}	40	—	—	ns
Address hold time	t_{AH}	10	—	—	ns
Data set-up time	t_{DSW}	80	—	—	ns
Data hold time	t_H	10	—	—	ns



13.2 Read Operation

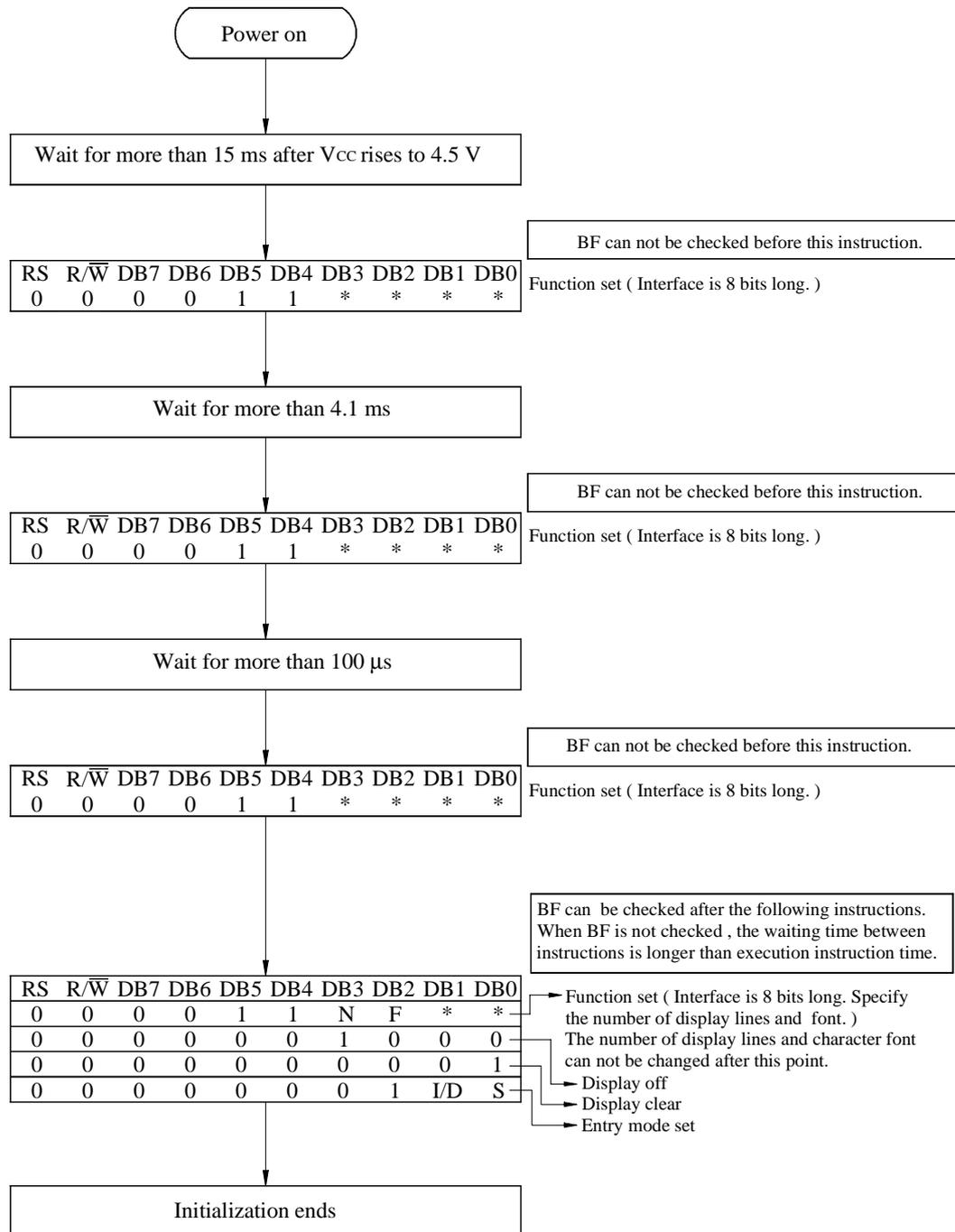


NOTE: *VOL1 is assumed to be 0.8V at 2 MHz operation.

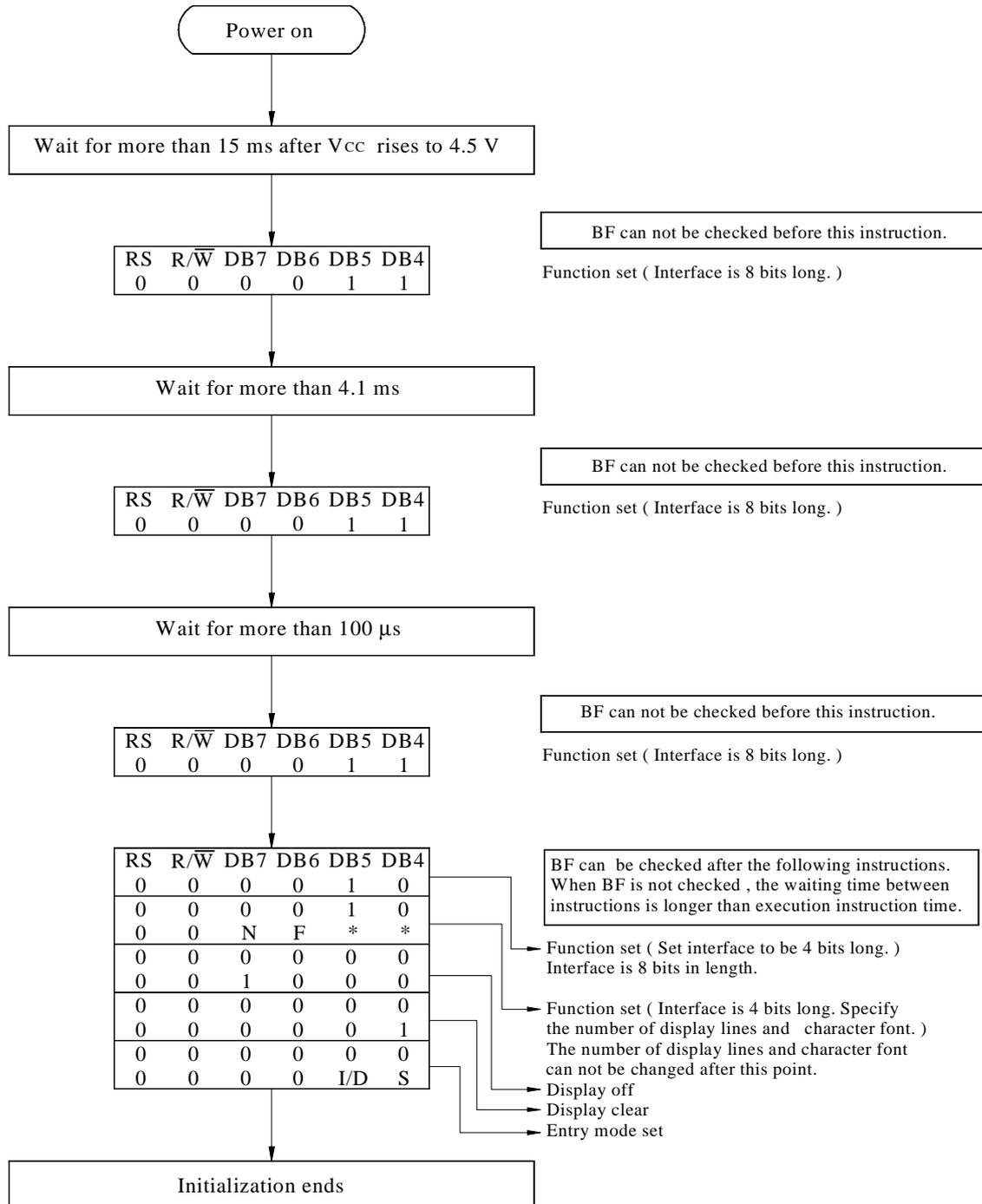
ITEM	Symbol	Min	Typ	Max	Unit
Enable cycle time	t _{cycE}	500	—	—	ns
Enable pulse width (high level)	PW _{EH}	230	—	—	ns
Enable rise/fall time	t _{Er} , t _{Ef}	—	—	20	ns
Address set-up time (RS, R/W to E)	t _{AS}	40	—	—	ns
Address hold time	t _{AH}	10	—	—	ns
Data delay time	t _{DDR}	—	—	160	ns
Data hold time	t _{DHR}	5	—	—	ns



14. Initializing of LCM



8-Bit Ineterface



4-Bit Ineterface



15. Quality Assurance

◆ Screen Cosmetic Criteria

No.	Defect	Judgement Criterion	Partition																				
1	Spots	<p>A)Clear</p> <table border="0"> <tr> <td><u>Size:d mm</u></td> <td><u>Acceptable Qty in active area</u></td> </tr> <tr> <td>$d \leq 0.1$</td> <td>Disregard</td> </tr> <tr> <td>$0.1 < d \leq 0.2$</td> <td>6</td> </tr> <tr> <td>$0.2 < d \leq 0.3$</td> <td>2</td> </tr> <tr> <td>$0.3 < d$</td> <td>0</td> </tr> </table> <p>Note:Including pin holes and defective dots which must be within one pixel size.</p> <p>B)Unclear</p> <table border="0"> <tr> <td><u>Size:d mm</u></td> <td><u>Acceptable Qty in active area</u></td> </tr> <tr> <td>$d \leq 0.2$</td> <td>Disregard</td> </tr> <tr> <td>$0.2 < d \leq 0.5$</td> <td>6</td> </tr> <tr> <td>$0.5 < d \leq 0.7$</td> <td>2</td> </tr> <tr> <td>$0.7 < d$</td> <td>0</td> </tr> </table>	<u>Size:d mm</u>	<u>Acceptable Qty in active area</u>	$d \leq 0.1$	Disregard	$0.1 < d \leq 0.2$	6	$0.2 < d \leq 0.3$	2	$0.3 < d$	0	<u>Size:d mm</u>	<u>Acceptable Qty in active area</u>	$d \leq 0.2$	Disregard	$0.2 < d \leq 0.5$	6	$0.5 < d \leq 0.7$	2	$0.7 < d$	0	Minor
<u>Size:d mm</u>	<u>Acceptable Qty in active area</u>																						
$d \leq 0.1$	Disregard																						
$0.1 < d \leq 0.2$	6																						
$0.2 < d \leq 0.3$	2																						
$0.3 < d$	0																						
<u>Size:d mm</u>	<u>Acceptable Qty in active area</u>																						
$d \leq 0.2$	Disregard																						
$0.2 < d \leq 0.5$	6																						
$0.5 < d \leq 0.7$	2																						
$0.7 < d$	0																						
2	Bubbles in Polarizer	<table border="0"> <tr> <td><u>Size:d mm</u></td> <td><u>Acceptable Qty in active area</u></td> </tr> <tr> <td>$d \leq 0.3$</td> <td>Disregard</td> </tr> <tr> <td>$0.3 < d \leq 1.0$</td> <td>3</td> </tr> <tr> <td>$1.0 < d \leq 1.5$</td> <td>1</td> </tr> <tr> <td>$1.5 < d$</td> <td>0</td> </tr> </table>	<u>Size:d mm</u>	<u>Acceptable Qty in active area</u>	$d \leq 0.3$	Disregard	$0.3 < d \leq 1.0$	3	$1.0 < d \leq 1.5$	1	$1.5 < d$	0	Minor										
<u>Size:d mm</u>	<u>Acceptable Qty in active area</u>																						
$d \leq 0.3$	Disregard																						
$0.3 < d \leq 1.0$	3																						
$1.0 < d \leq 1.5$	1																						
$1.5 < d$	0																						
3	Scratch	In accordance with spots cosmetic criteria. When the light reflects on the panel surface, the scratches are not to be remarkable.	Minor																				
4	Allowable Density	Above defects should be separated more than 30mm each other.	Minor																				
5	Coloration	Not to be noticeable coloration in the viewing area of the LCD panels. Back-light type should be judged with back-light on state only.	Minor																				



16. RELIABILITY

■ Content of Reliability Test

Environmental Test																
No.	Test Item	Content of Test	Test Condition	Applicable Standard												
1	High Temperature storage	Endurance test applying the high storage temperature for a long time.	60°C 200hrs	—												
2	Low Temperature storage	Endurance test applying the high storage temperature for a long time.	-10°C 200hrs	—												
3	High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	50°C 200hrs	—												
4	Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	0°C 200hrs	—												
5	High Temperature/ Humidity Storage	Endurance test applying the high temperature and high humidity storage for a long time.	60°C, 90%RH 96hrs	—												
6	High Temperature/ Humidity Operation	Endurance test applying the electric stress (Voltage & Current) and temperature / humidity stress to the element for a long time.	50°C, 90%RH 96hrs	—												
7	Temperature Cycle	Endurance test applying the low and high temperature cycle. <div style="text-align: center;"> <table style="margin: auto; border-collapse: collapse;"> <tr> <td style="text-align: center;">-10°C</td> <td style="text-align: center;">25°C</td> <td style="text-align: center;">60°C</td> </tr> <tr> <td colspan="3" style="text-align: center;">←—————→</td> </tr> <tr> <td style="text-align: center;">30min</td> <td style="text-align: center;">5min</td> <td style="text-align: center;">30min</td> </tr> <tr> <td colspan="3" style="text-align: center;">————— 1 cycle</td> </tr> </table> </div>	-10°C	25°C	60°C	←—————→			30min	5min	30min	————— 1 cycle			-10°C/60°C 10 cycles	—
-10°C	25°C	60°C														
←—————→																
30min	5min	30min														
————— 1 cycle																
Mechanical Test																
8	Vibration test	Endurance test applying the vibration during transportation and using.	10~22Hz→1.5mmp-p 22~500Hz→1.5G Total 0.5hrs	—												
9	Shock test	Constructional and mechanical endurance test applying the shock during transportation.	50G Half sign wave 11 msdc 3 times of each direction	—												
10	Atmospheric pressure test	Endurance test applying the atmospheric pressure during transportation by air.	115mbar 40hrs	—												
Others																
11	Static electricity test	Endurance test applying the electric stress to the terminal.	VS=800V,RS=1.5kΩ CS=100pF 1 time	—												

***Supply voltage for logic system=5V. Supply voltage for LCD system =Operating voltage at 25°C