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WHAT STARTS HERE CHANGES THE WORLD

CHE384, From Data to Decisions: Measurement, Uncertainty, Analysis, and Modeling

Lecture 67

Blocking in Experimental Design

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Blocking

- Let X be the results from treatment 1, and Y the results from treatment 2. We wish to measure $X - Y$ (the difference in results)

$$\text{var}[X - Y] = \text{var}[X] + \text{var}[Y] - 2\text{cov}[X, Y]$$
- We can reduce the variance of $X - Y$ by increasing the covariance of X and Y
 - An error that is the same for X and Y will cancel
 - We can increase the covariance with **blocking**

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Blocking vs. Covariate Analysis

- For uncontrolled, measured inputs, use blocking or covariate analysis to remove an effect we are not interested in (nuisance), reducing known variability
 - Different measurement tools, process batches
 - Spatial or temporal variations
- Blocking**: grouping the experimental results that you wish to compare into blocks that are similar to one another
- Covariate Analysis**: put the uncontrolled but measured inputs into the model. Then ignore them when the modeling is complete

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Covariate Analysis Example

- Testing various process inputs, the response is measured using two different tools (A and B) that I can't select but can observe
- Add an indicator variable in the model for tool A vs. tool B
 - If the coefficient of that term is not significant, drop it from the model and refit
 - If the coefficient of that term is significant (there is a measureable tool bias), keep it in the regression but leave it out when using the model

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Classic Blocking Example

- I have a new shoe sole that I claim will last longer, but is otherwise identical to the existing sole
- I've recruited 100 volunteers to test the new versus old soles. What experimental design should I use?
 - Randomization**: randomly assign half of the participants to wear the new soles, and half to wear the old soles
 - Blocking**: every participant is given one shoe with the new sole and one with the old (randomly assigned to left or right foot)

"Block what you can; randomize what you cannot."

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Randomized Complete Block Design

- The complete experiment is performed for each block
 - Each block sees each treatment exactly once
 - Within each block, the testing order is randomized
- Examples of blocks (nuisance variables)
 - Raw material batches
 - People (operators)
 - Process or measurement tools
 - Time
- If it is not possible to run a complete experiment in each block, use a balanced incomplete block design

Model: $y_{ij} = f(\tau_i) + \beta_j + \varepsilon_{ij}$

↑ blocking
↓ treatment

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Latin Square Design

- Latin Square Design is a popular incomplete block design for the case of one primary variable and two nuisance variables (blocking variables)
 - Graeco-Latin square: 3 nuisance factors
 - Hyper-Graeco-Latin square: 4 nuisance factors
- The number of levels of each blocking variable must equal the number of levels of the primary variable
- The Latin square model assumes that there are **no interactions** between variables

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Latin Square Design

- Example: Test the effect of the amount of gasoline additive on emissions
 - For convenience, we use four cars and four drivers

	Car 1	Car 2	Car 3	Car 4
Driver 1	T1	T2	T3	T4
Driver 2	T2	T3	T4	T1
Driver 3	T3	T4	T1	T2
Driver 4	T4	T1	T2	T3

Each treatment occurs only once in each row and once in each column

T1 through T4 are the four treatment levels (amount of additive)

4X4 Latin Square Design

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Latin Square Design

- The Latin Square is not a complete block, but it has a specific type of balance
- Under the assumption of no interactions between factors, the model is orthogonal

Model:

$$y_{ijk} = f(\tau_i) + R_j + C_k + \varepsilon_{ijk}$$

↑ treatment ↑ column

row ↓

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Lecture 67: What have we learned?

- What is blocking?
- Why use blocking rather than randomization?
- What is covariate analysis and when is it used?
- Explain the randomized complete block
- Explain the Latin Square design

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